

‘Not like this...’ – a discourse on what makes no difference

metaphysics from the periodic table

.;[piano : electric universe :: hair of weasel : mouse logic].;

Using Fate as the screwdriver to nail this son of a bitch down once and for all. The planet's pH is in jeopardy considering all the pencils, Sennelier and canvas that are being used, mused, confused, confessed and un-used.

The ideation held by some of what I call 'the original artists' (read: those who sit with a diploma in the traditional arts) when asked how they see digital art; that this (computer art) is simply a pastime for normal people and nothing more, is noteworthy. And they tend to leave what comes behind the following period mark, for all else to ponder.

I, for one-do ponder this and it strikes me that there exists an elementary chauvinism between normal people and the artists. And I mean literally so; for how does one indeed begin to distinguish intellectual prowess on the basis of the periodic table of elements? This could be interesting in a discourse on xenotrope organisms, but not in this case.

'Planet perspirates on an odd corner of events, its breath anticipated and waited so that the gods may learn from what the selected and few merit'

Using CG now instead of what I used to, is my waiver of normality. So I will stick to it. I actually prefer that hard, glossy, machinal and Deus ex Feel

to my worlds. And knowing it is all based on advanced signal processing in an electro-magnetic matrix, makes it no less appealing. Gilbert & George made the Switch.

Morpheus: Switch! Apoc!

Neo: What is it?

Trinity: A déjà vu is usually a glitch in the Matrix. It happens when they change something.

(| The Matrix, 1999)

What I believe is the basis on which the Original Artists can object so vividly against the proliferation of CG art as Art, is the fact that it is easier to reach figurative form using keyboards and LCD screens, making cantoor (which they spend significant time studying- which is a good thing), superfluous.

Dali says: *Drawing is the honesty of the art. There is no possibility of cheating. It is either good or bad.*

With computers one can cheat (and does, I do), but un-possible it is to fake good taste ;-)

People this day are more exposed to (and using) digital art than they are brush-and easel works. Just take cell phones and the internet as two examples. I contend that a valid argument for or

against any work must only contain statements about the use of chiaroscuro, color, motif (thought) and metric composition.

The upcoming exhibition in Paris (consisting of 60 works), demonstrates that digitally-created art has become an accepted medium on the world's art scene. I have nick-named it as [Salon111100s](#). Software enables artists to experiment with new techniques (including pushing all the wrong buttons), without investing the time and money that would ordinarily be required with analog mediums, and achieve results that emulate those of their traditional counterparts. I consider it therefore a blessing to work with a medium that allows for changes to be made quickly and fashionably [re-]presentable.

Personally, I miss the smell of turpentine. It is easy to smack together a few colors and lines in a cheesy program like Paint Shop Pro, or Photoshop for that matter. What is not easy, however-is to make it look good. In other words, that the work provides a 'good answer' to the person's imaginal world. But then again, some people's worlds are less colorful than others.

And this is the holy fructification of the matter. What makes for art and what does not? When does it move from being something, to something else?

Silicon is equal in net worth to carbon, periodically speaking; latest stock index from the Wallspeed Journal shows that: c [6|, up 2, to Four] 12,01 | si [14|, up 4] 28,09

c : si :: right index : photon
(goes both ways)

What does not:
-diploma from art school
-bad taste
-being broke as a joke

What does:
-financial times
-bad taste
-all the wrong people in the right places (read: curators and gallery owners)

What really does:
-a sense of rhyme
-hard work
-that you can't help it (hence, the hard work).

'Observe constantly that all things take place by change, and accustom thyself to consider that the nature of the Universe loves nothing so much as to change the things which are, and to make new things like them.'

- *Marcus Aurelius*

~~FOOTNOTE.WORTH?~~

'All the blessings an artist can count on his fingers and toes combined, will surely still leave him at the short end of the stick. For art is, and will be a pain d'ass for those of us who can't help it.'

I can drink to that [siO2]. And just did.

n a m a s t e

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